using System;

using System.Collections.Generic;

using System.ComponentModel;

using System.Data;

using System.Drawing;

using System.Linq;

using System.Text;

using System.Threading.Tasks;

using System.Windows.Forms;

using System.Threading;

namespace GatewayExpress

{

public partial class SplashScreen : Form

{

Thread th; //declaration of thread as th

public SplashScreen()

{

InitializeComponent();

th = new Thread(opennewDashboard); //creating thread

th.SetApartmentState(ApartmentState.STA); //setting thread as STA

th.Start(); //start the thread

}

private void timer1\_Tick(object sender, EventArgs e)

{

//command for closing the application

panel2.Width += 1;

if (panel2.Width >= 1376)

{

timer1.Stop();

this.Close(); //command for closing the application

}

}

private void opennewDashboard(object obj)

{

Application.Run(new Dashboard()); //Run Dashboard

}

private void SplashScreen\_Load(object sender, EventArgs e)

{

panel2.Width = 0;

}

}

}